



## FRAMES & AGENTS RECORD SHEET

Type (choose one):      Dumb Frame      Smart Frame      Agent

	<b>Rating</b>		<b>Rating</b>
Frame Core/MPCP	_____	Reaction	_____
Bod	_____	Initiative	_____
Evasion	_____	Detection Factor	_____
Masking	_____	Pilot Rating	_____
Sensors	_____	Hacking Pool	_____

Options and Notes: \_\_\_\_\_

**Utility Payload:**

Utility	Rating	Type	Size	Options	Effect
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## SPRITES & DAEMONS RECORD SHEET

Type (choose one):      Sprite      Daemon

	<b>Rating</b>		<b>Rating</b>		<b>Rating</b>
Frame Core/MPCP	_____	Reaction	_____	Access Channel	_____
Bod	_____	Initiative	_____	Control Channel	_____
Evasion	_____	Detection Factor	_____	Index Channel	_____
Masking	_____	Pilot Rating	_____	Files Channel	_____
Sensors	_____	Hacking Pool	_____	Slave Channel	_____

Options and Notes: \_\_\_\_\_

**Complex Forms Payload:**

Complex Form	Rating	Type	Size	Options	Effect
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## IC CONSTRUCT RECORD SHEET

Frame Core \_\_\_\_\_  
 Reaction \_\_\_\_\_  
 Initiative \_\_\_\_\_  
 Hacking Pool \_\_\_\_\_

**IC Payload:**

IC Program      Rating      Type      Effect

Options and Notes: _____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____